

Danmeter ApS
Cerebral State Monitor
CSM PCB Module
Serial Protocol
UKS140102

Document history

Date/Initials	Version	Description of change
02/01-2014 / FHI	01	Document created based on UKS050524

1 Introduction

1.1 Scope

This document specifies the layers of the communication to be used for Cerebral State Monitor – CSM PCB Module.

1.2 Definitions of terms

CSM: Cerebral State Monitor
Master: CSM
Slave: Some kind of host computer

1.3 Communication model

The communication model is a point-to-point data connection from Master to slave. The protocol does not make provision for the use of intermediary devices (e.g. routers)

As a consequence the following layers in the OSI models is omitted:

- Network Layer
- Transport Layer
- Session Layer
- Presentation Layer

All data is transferred binary. Bit 0 is the least significant and bit 7 is the most significant bit. When an item of data is more than one byte long the LSB is sent first.

2 Physical Layer

Asynchronous serial encoded as:

- 1 Start bit
- 8 Data bits
- 1 Stop bit
- No parity bit

The point-to-point connection serial interface at:

- Baud rate: 115200 (fixed)
- No Handshake
- Logic level interface: 3V
- No electrical isolation

3 Data Link Layer

The purpose of the Data Link Layer is to provide a means by which data can be packed in a manner that will enable detection of the corruption of their contents at the time they are received.

3.1 Frame structure

Bytes	Description	Data	See Section
1	SOM	0xFF	
1	COMMAND TYPE		4.1
1	LENGTH	Length n	
N	DATA		4.2
2	CRC		5
1	EOM	0xFE	

4 Application Layer

4.1 Command Type

The data from the CSM PCB Module is transmitted every second continuously after the power has been applied.

4.2 CSM on-line data is specified as:

Bytes	Name	Range	Description
4	CSM serial No.	2004210000: 2099219999	
1	Protocol version	2	
1	CSI version	1:255	
2	Session timer	0:65535	Total time in seconds from start of session
1	Block Status	Bit field	Bit 0: Artefact Bit 1: Electrode alarm Bit 2: SQI low Bit 3: Impedance high
1	Event number	0:255	
1	Event type	0:8	0 = General event 1 = Induction 2 = Intubation 3 = Maintenance 4 = Surgery 5 = Injection 6 = Note 7 = En maintenance 8 = Movement
1	CSI	0:100, 255	255 = Not defined
1	BS%	0:100, 255	255 = Not defined
1	SQI%	0:100	
1	Black Imp	0:11	0 = "<1" 11 = ">10"
1	White Imp	0:11	0 = "<1" 11 = ">10"
1	EMG (Bar)	0:100, 255	255 = Not defined
1	Battery Voltage	0:255	20 * Voltage
1	Reserved	0:255	
1	Alarm high	0:255	Alarm limit. Bit 7: Alarm on/off
1	Alarm low	0:255	Alarm limit. Bit 7: Alarm on/off
4	Reserved		
100	EEG	-128:127	Binary EEG data. Signed byte. -180 to +180 uV signal range

On-line data is transmitted as one sequence per second

5 CRC Checking

The CRC uses the standard CCITT generator polynomial $x^{16}+x^{12}+x^5+1$

When checking a CRC the same process as for generation is used. The received CRC bytes are not fed through the generator. Instead the locally calculated CRC is compared with the received CRC. Errors have occurred if these are not the same.

CRC is calculated from TYPE to DATA all included.

CRC Generator algorithm - pseudo "C" code

Below is example "C" code which implements the algorithm for CRC16-CCITT

```

//*****
// calc_crc()
//
// Procedure to add character ch to current crc, returns ch unchanged.
//*****
char calc_crc(int *crc, char ch)
{
int C = ch & 0x00FF;
int inp;
char i;

    for (i = 0; i < 8; i++)
    {
        if ( (((C & 0x0080) != 0) && ((*crc & 0x8000) == 0)) ||
            (((C & 0x0080) == 0) && ((*crc & 0x8000) != 0)) )
            inp = 0x1021;
        else
            inp = 0;

        *crc <<= 1;
        *crc ^= inp;
        C <<= 1;
    }
    return(ch);
}

```

CRC Generator algorithm - pseudo "Visual Basic" code

```

'*****
' Function to calculate new CRC. (Version for Visual Basic)
'
' ENTRY
' crc is a 16 bit integer containing the running crc value.
' ch is an 8 bit character to add to the crc
' RETURNS new crc value
'*****
Function calc_crc(ByVal ch As Integer, ByVal crc As Long) As Long
C = ch And 255
For i = 0 To 7
    If (((C And 128) <> 0) And ((crc And 32768) = 0)) Or (((C And 128) = 0)
        And ((crc And 32768) <> 0)) Then
        inp = 4129
    Else
        inp = 0
    End If

    crc = ((crc * 2) Xor inp) And 65535
    C = (C * 2) And 255
Next i
calc_crc = crc
End Function

```